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Cheers, Phil Adobe Audition A Complete Beginners Guide and Learn how to Create your your Awesome Podcast What you'll learn: Get comfortable with the Audition interfaceStart new projectsRecord audio with AuditionAdjust volumeEdit audio tracks togetherAdd background musicApply and adjust effectsRemove background noiseMake audio better with EQ, amplitude, and compressionStretch timeMake vocals sound betterRemove vocals from audioEdit music in AuditionCreate a looping songEdit a podcast in AuditionSave and export high-quality filesCombine video Editing from Premiere Pro to Audition Make your audio sound amazing with Adobe AuditionIf you are looking for an audio editing application that will allow you to record, edit and mix audio like the pros, Adobe Audition is the best answer.Audio Audition is used bymusicians, podcasters, video creators, editors, audio engineers, and professionals around the world!This complete course is the best way to jump right in and start editing your own audio.WHAT WILL YOU LEARN?Get comfortable with the Audition interfaceStart new projectsRecord audio with AuditionAdjust volumeEdit audio tracks togetherAdd background musicApply and adjust effectsRemove background noiseMake audio better with EQ, amplitude, and compressionStretch timeMake vocals sound betterRemove vocals from audioEdit music in AuditionCreate a looping songEdit a podcast in AuditionSave and export high-quality filesCombine video Editing from Premiere Pro to Auditionand so much more!Practice recording and editing while you learn. This course includes practice audio files so you can follow along and actually learn by doing.Are there any course requirements or prerequisites?You should have Adobe Audition installed on your computer (Mac or PC is fine). I will be using the of Audition 2019 No prior experience in audio production or editing is required.Who this course is for:Audio engineers, producers and editorsPodcastersVideo creatorsOnline teachers, YouTubers, content creatorsAnybody who wants to learn audio editing like the pros!Happy Learning! Editor's Note: We hope you enjoy this feature on audio mashup software apps. This is the full chapter in the ExtremeTech book "Audio Mashup Construction Kit." Stay tuned for more features from this book.Before you dive into making mashups, you'll need to gain some familiarity with the tools you'll use. This feature is not intended to be a thorough discussion of each piece of software, rather just the subset of functions you will most likely use in constructing your mashup. The actual mashup construction will take place within Sony ACID, but some advanced audio editing functions will use Adobe Audition.Sony ACIDACID, formerly from the company Sonic Foundry, started out as a loop-based music construction tool. In early versions of the software, you could only drop in wav files that were pre-cut into repeatable loops. Soon ACID introduced beatmapping, the use of tempo and beat placement information, to handle longer sound files while independently manipulating tempo and pitch. In many ways, ACID has helped to spur the mashup revolution, and has long been the mashup artist's tool of choice.ACID Pro vs. ACID XPressSony provides several versions of ACID at varying price points. ACID Pro is the most frequently used version of the software, but carries a large price tag. However, it contains features not available in other versions which are useful in learning mashup construction. Even if eventually you opt to use the XPress version, which Sony gives away for the low, low price of free, it's a good idea to start with ACID Pro. There is a 30-day demo of ACID Pro 6.0 on the CD-ROM, which should give you enough time to familiarize yourself with its features and decide for yourself which version is best for you.InstallationThe ACID Pro 6.0 demo is recommended to learn the basics of mashup construction. If after 30 days you decide not to purchase ACID Pro, you'll need to uninstall the demo and install ACID XPress instead.Installing either version is straightforward. Insert this book's CD-ROM, and double click on the setup executable for either ACID XPress or ACID Pro 6. Simply follow the on-screen instructions, and ACID XPress or Pro will be added to your list of installed programs.To uninstall the ACID Pro demo, go to Add or Remove Programs in the Control Panel, located in the Start menu. Select Sony ACID Pro, click Remove, and follow the on-screen instructions.ProjectsA project is a set of instructions to create a single piece of music. Each mashup you create will most likely have its own associated project. An ACID project will have the extension .acd on your computer. Each time ACID starts, it will load up the most recent project you were working on. ACID also attempts to periodically auto-save your project, so if your program or computer crashes, ACID may have a recently stored version of your most recent project, which it will attempt to automatically load the next time you run ACID. Even so, it is important to save your work often to avoid unnecessary frustration. Not only is it maddening to have to retrace your steps, often the "fun factor" is missing in reconstruction, which can be discouraging. Pressing Ctrl+S to save your work every once in a while is a good habit to get into, even with ACID's auto-save feature.Also, if you find yourself making significant changes to your project, but you are a bit unsure of whether you actually want to permanently go in your new direction, you might want to save a copy of your project with a different name. That way if you change your mind, you can always revert to a previously saved state. To do this, select Save As from the File menu and choose a new name. It may not be uncommon to have five or ten versions of a project saved on your hard drive by the time you are finished.Another issue to keep in mind in maintaining the future integrity of your project files is that ACID does not store the project's sound files in the .acd file. It simply stores the path to the mp3s (or wavs), which means that if you later move the audio files, ACID will have to search for and relocate them. If you delete or move the sound files from your computer, ACID will not be able to load your project correctly. This also means that if you transfer your .acd file to another computer, your project may not load correctly. Luckily, ACID has a feature that lets you save the .acd file along with all sound files in it. If you select Save As and then choose ACID project with embedded media (*.acd-zip) from the Save as type: drop-down menu, ACID will create a file that contains all the information you will need to safely archive or transfer the project. Continued... Versions of Adobe Premiere Pro, Premiere Rush, and Audition that run natively on M1 Macs are now available for public beta testers. According to an Adobe Support Community document, spotted by The 8-Bit, Adobe will launch native M1 support for all features within Premiere Pro in phases, and many parts have not yet been ported. The first phase, included in this public beta release of Premiere Pro, features core editing functions and workflows like color, graphics, and audio, as well as Productions and multicam. Adobe has also prioritized support for the most widely used codecs, such as H.264, HEVC, and ProRes. Adobe says that beta testers will need to initially upgrade their project files to make them compatible with the new captions workflow, and it is advised that users create extra copies of projects to use within the beta version. Beta testers should also be aware that Adobe has released a list of known issues in the beta. For example, tapping the Tool Selector on a MacBook Pro's Touch Bar can cause the app to crash, and estimated file sizes while exporting may show incorrect values by an "order of magnitude." While Adobe completes its M1-native version of Premiere Pro, it urges most users to run the current release version of Premiere Pro using Rosetta 2 emulation on Macs with an M1 chip. Even when Adobe Premiere Pro is fully updated for Apple Silicon, it should be noted that third-party integrations such as panels, plugins, effects, and drivers will need to be updated by developers to run natively on Apple Silicon and may not work reliably under Rosetta 2 emulation. In addition to Premiere Pro, Premiere Rush and Audition have also been updated to run natively on M1 Macs for public beta testers. In November, Adobe made the M1-native version of Photoshop available in beta. Adobe Lightroom CC was updated to run natively on Apple Silicon earlier this month. The company appears to be on track to update most of its apps to support Apple Silicon in 2021.